

Yashiro's Victory BX7



Stats:

Value	87,500,000 Units
Damage Potential	247.3 (101.1 Core)
Shield Strength	390.6 (245.6 Core)
Hyperdrive Range	1,973.4 (597.7 Core)
Maneuverability	564.6 (224.8 Core)

Notes:

A Gek Hauler from the Squadron of Yashiro, a Gek warrior who welded a blade like those from the wings of the ship, it would pass through the best of Vy'Keen armour like butter.

Tonojo Void-Dancer XII



Stats:

Value	126,000,000 Units
Damage Potential	231.8 (81.6 Core)
Shield Strength	349.1 (257.2 Core)
Hyperdrive Range	2,092.7 (618.4 Core)
Maneuverability	513.2 (218.7 Core)

Notes:

A Vy'Keen Hauler that acts as Void egg transportation from the Void to the NEXUS to be sold for Quicksilver, this Hauler is called the dancer as you can hear the melody of the eggs as it travels.

Ruthless Owl WB5



Stats:

Value	37,500,000 Units
Damage Potential	307.0 (103.3 Core)
Shield Strength	439.7 (261.4 Core)
Hyperdrive Range	2,037.3 (590.8 Core)
Maneuverability	241.8 (241.8 Core)

Notes:

A Vy'Keen Hauler used to investigate abandoned buildings and download the logs to help understand the disturbance in the galaxy. A watcher of the void, the Ruthless Owl, aptly named.

Roto's Hyper Hand



Stats:

Value	33,500,000 Units
Damage Potential	205.1 (68.4 Core)
Shield Strength	319.4 (214.3 Core)
Hyperdrive Range	558.0 (203.4 Core)
Maneuverability	565.4 (170.8 Core)

Notes:

A Gek Hauler, the Hyper Hand was a Gek that would rob from the high spawn and give to the low, never caught, this hauler has made in honour of this hero and legend by Roto a great ship builder.

Ookam's Conqueror FE3



Stats:

Value	17,800,000 Units
Damage Potential	200.0 (65.6 Core)
Shield Strength	373.0 (221.7 Core)
Hyperdrive Range	303.0 (158.5 Core)
Maneuverability	280.7 (166.2 Core)

Notes:

A Gek Hauler created as a tank against Freighter and Frigate cannons, used by the Gek to harvest goods and tech from the Korvax in the great war, seen now as a vulture among the Hauler owners.

Mabas's Resistance



Stats:

Value	112,000,000 Units
Damage Potential	219.4 (69.3 Core)
Shield Strength	303.2 (212.1 Core)
Hyperdrive Range	741.7 (233.0 Core)
Maneuverability	341.5 (166.4 Core)

Notes:

A Gek Hauler, a resistance ship from the era where the 1st spawn subjected the lower spawn to all manner of horror, this ship helped those oppressed to escape their fate.

Fuefuk's Folly LJ2



Stats:

Value	102,500,000 Units
Damage Potential	165.4 (67.4 Core)
Shield Strength	300.6 (216.7 Core)
Hyperdrive Range	1,259.9 (310.7 Core)
Maneuverability	352.5 (165.6 Core)

Notes:

A Vy'Keen ship used for exploits of consummate relief, with luxurious interiors in the side wings this ship provides the very best entertainment, an expensive ship with average stats.

Chuoreo Scanner XVII



Stats:

Value	11,600,000 Units
Damage Potential	103.3 (53.0 Core)
Shield Strength	357.1 (212.3 Core)
Hyperdrive Range	784.1 (234.7 Core)
Maneuverability	629.6 (158.7 Core)

Notes:

A Vy'Keen Hauler used to jump into neighbouring systems and scan for resources, with enhanced shields this hauler acts as a scout before a full fleet of frigates will venture forwards.

Burning Breath PM2



Stats:

Value	126,000,000 Units
Damage Potential	266.8 (99.3 Core)
Shield Strength	439.2 (261.3 Core)
Hyperdrive Range	722.2 (276.2 Core)
Maneuverability	398.9 (238.2 Core)

Notes:

Built by the Korvax for the Gek. This ship is light for a hauler and has a great turning circle. Main weapon being a maxed out Cyclotron Ballista this small ship packs a punch !!